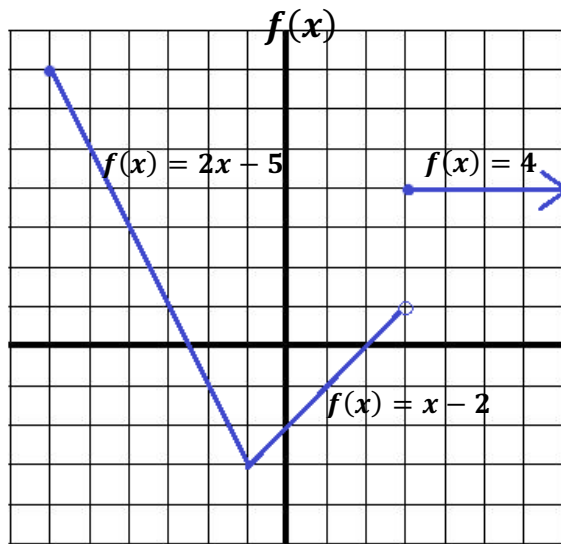


# UNIT 6B - STUDY GUIDE – PIECEWISE FUNCTIONS

**Piecewise Linear Function-** is a function defined by at least two equations ("pieces"), each of which applies to a different part of the domain

$$f(x) = \begin{cases} 2x - 5 & \text{if } -6 \leq x < -1 \\ x - 2 & \text{if } -1 \leq x < 3 \\ 4 & \text{if } x \geq 3 \end{cases}$$



$$f(x) = 2x - 5 \quad \text{if } -6 \leq x < -1$$

	x	y
Closed circle	-6	7
	-5	5
	-4	3
	-3	1
	-2	-1
Open circle	-1	-3

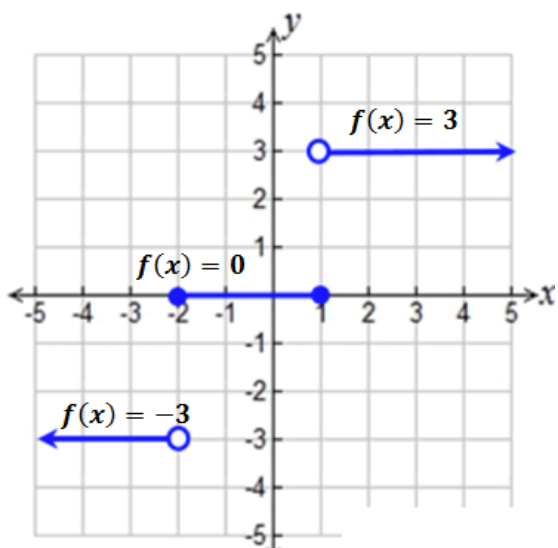
$$f(x) = x - 2 \quad \text{if } -1 \leq x < 3$$

	x	y
Closed circle	-1	-3
	0	-2
	1	-1
	2	0
Open circle	3	1

$$f(x) = 4 \quad \text{if } x \geq 3$$

	x	y
Closed circle	3	3
	4	3
	5	3
	6	3
	7	3
	8	3

**A Step Function-** is a type of piece-wise linear functions which resembles sets of stair steps. A step function (or staircase function) is a piecewise function containing all constant "pieces".



$$f(x) = \begin{cases} -3; & x < -2 \\ 0; & -2 \leq x \leq 1 \\ 3; & x > 1 \end{cases}$$

# TRANSFORMATION RULES

<b>Translation (Shift) Rules for <math>f(x)</math> graph</b>	
$f(x) + k$	Up $k$ units
$f(x) - k$	Down $k$ units
$f(x + h)$	Left $h$ units
$f(x - h)$	Right $h$ units

<b>Dilation Rules for <math>f(x)</math> graph</b>	
$af(x)$ when $a > 1$	Narrower-Stretched Vertically
$af(x)$ when $0 < a < 1$	Wider-Stretched Horizontally

<b>Reflection Rules for <math>f(x)</math> graph</b>	
$-f(x)$	Reflection in the x-axis
$f(-x)$	Reflection in the y-axis

## Calculator Steps to Determine the Point(s) Of Intersection

<b>Step 1</b>	Press the Y= Key
<b>Step 2</b>	Enter the 1 <sup>st</sup> equation into Y1
<b>Step 3</b>	Enter the 2 <sup>nd</sup> equation into Y2
<b>Step 4</b>	2 <sup>nd</sup> Trace (Calc menu)
<b>Step 5</b>	Press the #5 key(intersect)
<b>Step 6</b>	<ul style="list-style-type: none"> <li>• Use left &amp; right arrows to get close to the P.O.I.</li> <li>• Hit enter three times.</li> </ul>
<b>Step 7</b>	<ul style="list-style-type: none"> <li>• Repeat Steps 4,5 &amp; 6 to determine the 2<sup>nd</sup> P.O.I.</li> <li>• The P.O.I's (solutions) should be written in (x, y) form.</li> </ul>

**Calculator strategy:** You can also check the table of values to see if any points are in common. Look for the same y-values. This will only work for integers & not decimals.